



**BC COMS 1016:  
Intro to Comp Thinking & Data Science**

**Lecture 2**

**Data Types & Expressions**



- Lab 00
  - Due Monday (01/24)
- HW 00
  - Due Thursday (01/27)
  - Individual assignment
- Might extend due dates to new students joining the class



- Labs help solidify the concepts
- Completing labs will help you master the course material
- Grade for labs will be based on Gradescope
- How'd lab00 go?



# Python

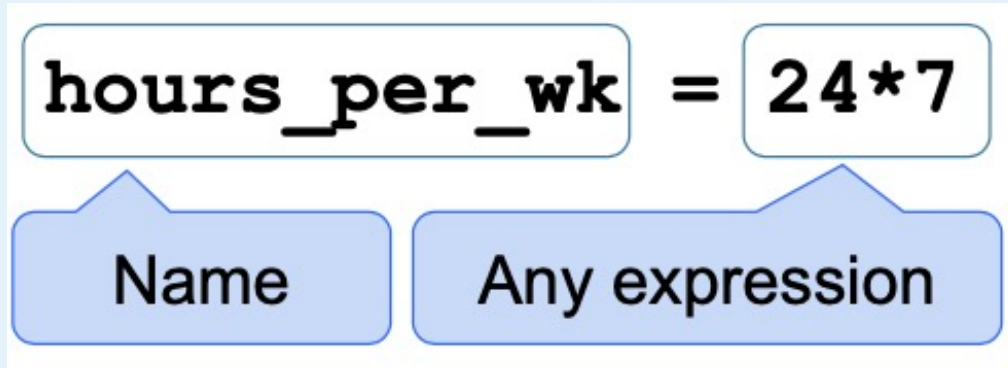


- Popular for data science & software development
- Focus on mastering language fundamentals
- Learn through practice and doing
- Follow along in the demos



# Names

# Assignment Statements



- Statements perform an action
  - don't have a value
- Assignment statement changes the meaning of the name to the left of the = symbol
- The name is bound to a value



# — Functions —



# Anatomy of a Call Expression



What  
function  
to call

Argument to the  
function

**f** (**27**)

"Call f on 27."

# Anatomy of a Call Expression



What  
function  
to call

First argument

Second  
argument

**max** ( **15** , **27** )



# Numbers



Two real number types in Python

- **int:** an integer of any size
- **float:** a number with an optional fractional part

An int never has a decimal point; a float does

A float might be printed using scientific notation



- Floats have limited size (the limit is huge)
- Floats have limited precision of 15-16 decimal places
- After arithmetic, the final few decimal places can be wrong



# Strings



A string value is a snippet of text of any length

- `'a'`
- `'word'`
- `"there can be 2 sentences. Here's the second!"`

Strings consisting of numbers can be converted to numbers

- `int('12')`, `float('1.2')`

Any value can be converted to a string

- `str(5)` becomes `"5"`



Assume you have run the following statements:

$x = 3$

$y = '4'$

$z = '5.6'$

What is the source of the error in each example?

- A.  $x + y$
- B.  $x + \text{int}(y + z)$
- C.  $\text{str}(x) + \text{int}(y)$
- D.  $y + \text{float}(z)$



# Types – Every value has a type



We've seen 5 types so far:

- int: 2
- float: 2.2
- str: 'Red fish, blue fish'
- builtin\_function\_or\_method: abs, max, min

# Types – Every value has a type



The type function tells you the type of a value

- `type(2)`
- `type(2+2)`

An expression's "type" is based on its value

- `x = 2`
- `type(x) = ???`



Strings that contain numbers can be converted to numbers

- `int("12")`
- `float("1.2")`
- ~~`float("one point two")`~~ # Not a good idea



Any value can be converted to a string

- `str(6)`

Numbers can be converted to other numeric types

- `float(1)`
- `int(2.3)`. # DANGER: why is this a bad idea



# Tables



- A Table is a sequence of labeled columns
- Row: represents one individual
- Column: represents one attribute of the individuals

Name	Code	Area (m2)
California	CA	163696
Nevada	NV	110567



- `Table.read_table(filename)` – reads a table from a spreadsheet
  
- `Table()` – an empty table



- Creating and extending tables:
  - `Table().with_column` and `Table.read_table`
- Finding the size:
  - `num_rows` , `num_columns`
- Referring to columns: labels, relabeling and indices
  - `labels` and `relabelled`; column indices start at 0





- **t.select(label)** – constructs a new table with just the specified columns
- **t.drop(label)** – constructs a new table in which the specified columns are omitted
- **t.sort(label)** – constructs a new table with rows sorted by the specified column
- **t.where(label, condition)** – constructs a new table with just the rows that match the condition
  
- These operations create a new table



- Accessing data in a column
  - `Column` takes a label or index and returns an array
- Using array methods to work with data in columns
  - `item`, `sum`, `min`, `max`, and so on
- Creating new tables containing some of the original columns
  - `select`, `drop`